A Master of Philosophy (MPhil) is a great option if you are interested in building your research skills while setting yourself up for the opportunity to advance to a PhD.

Our Master of Philosophy is personalised and innovatively designed to recognise the broad diversity of applicants' skills and background experiences, understanding each student has unique career aspirations.

Each of our faculties offers a Master of Philosophy, but if you're not sure what you'd like to specialise in there is also the option of a non-specialised degree.

### Research areas

#### Business
Collaborate with government and industry to find innovative solutions that benefit business and community - locally, nationally and globally. Recent partnerships and funding from innovative sectors of the economy highlight our ability to make real progress.

Explore areas like:
- accountability, regulation and governance
- consumers, markets and stakeholders
- economics and finance
- entrepreneurship, innovation and strategy
- non-profit and social enterprise
- organisation and work.

[Learn more about research in business](#).

#### Creative industries and innovation
Join our progressive and collaborative postgraduate community and make an original contribution to media, design or creative arts research. We believe in fostering a supportive intellectual environment that encourages our researchers to address real world problems in areas like:
- digital media, communication and culture
- innovation in the performing and digital arts
- sustainability and innovation in design.

### Monica Tuburan

**Real-world degrees**

‘After studying accounting in the Philippines, I chose to come to Australia to pursue a career that was more suited to my outgoing personality - marketing. I chose QUT because of its reputation for real-world degrees. When compared to my friends who are studying at other universities, I think the educational training provided by QUT is much more practical.’

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**Accurate as at 28 February 2020. For the latest information see:**
Master of Philosophy

Learn more about research in the creative industries

Education
Recognised internationally as a leader in education research with a global outlook, we provide the right environment for our researchers and research students to make real progress and generate real world impact. Our research is leading the way in areas like:
- childhood in changing contexts
- initial teacher education and professional learning
- literacies, culture and digital media
- STEM education
- student engagement, learning and behaviour.

Learn more about research in science and engineering

Science and engineering
From robotics to biomedical engineering, we are leading the way with research that will contribute significantly to the social, economic and environmental wellbeing of people across the globe. It's exciting, world-changing work and it's happening now in areas like:
- chemistry, physics and mechanical engineering
- civil engineering and built environment
- earth environmental and biological sciences
- electrical engineering and computer science
- information systems
- mathematical sciences.

Learn more about research in education

Learn more about research in health

Health and biomedical innovation
Discover new patient treatments and ways to provide better health for our community. Gain hands-on experience with patients and students, and seize the opportunity to collaborate with government, community groups, hospitals and institutions from around the world. Your work has the potential to advance real-world healthcare in a vast range of areas from behavioural neuroscience and mental health to tissue repair and regeneration.

Learn more about research in law

Law and justice
As our commercial, social and digital worlds continue to evolve, our laws and justice system must progress with them. Our research is helping to shape the law and guide policy reform in areas like:
- commercial and property law
- crime and justice
- health law, intellectual property and innovation law
- international law and global governance.

Learn more about research in creative industries

Creative Industries
- Master of Philosophy (Design)
- Master of Philosophy (Communication)
- Master of Philosophy (Creative Practice)

Entry requirements
To be eligible for this course, you need either:
- a completed recognised bachelor honours degree in a discipline relevant to your intended area of study or
- a completed recognised bachelor degree or equivalent in a discipline relevant to your intended area of study with: a minimum grade point average (GPA) score of 5.00 (on QUT’s 7 point scale) relevant professional and/or research experience (as determined by the faculty).

Applications and proposed research projects are subject to supervisor availability and resources available within the faculty.

Minimum English requirements
Students must meet the English proficiency requirements.

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<th>IELTS (International English Language Testing System)</th>
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Course structure
Mandatory units
You’ll need to complete:
- a time-based thesis
- IFN001 Advanced Information Research Skills.

You may need to complete other units that are recommended by your faculty, negotiated with you and based on the skills gaps identified in your research degree skills audit.

Study areas
Your faculty may have several specialisations (study areas) that your research will align with. This will appear on your testamur at graduation:

Business
- Master of Philosophy (Accountancy)
- Master of Philosophy (Advertising)

Science and Engineering
- Master of Philosophy (Engineering)
- Master of Philosophy (Information Technology)
- Master of Philosophy (Magnetic Resonance in Medicine)
- Master of Philosophy (Mathematics)
- Master of Philosophy (Science)
- Master of Philosophy (Urban Development)